

# Oranguru

## Oranguru (#765)

Normal | Psychic

Sex Ratio: ½ Female, ½ Male

Egg Group: Field

### Abilities:

Inner Focus, Telepathy, Symbiosis

*Oranguru oranguru* (Oranguru)

**General Information:** The first Pokémon to ever achieve the status of Equivalently Human, Oranguru are a single staged normal/psychic type Pokémon, who do not particularly care for

each other's company. While kind and benevolent with their intelligence, even using their wits to care for the sick and injured of other Pokémon, they are rather lofty and unagreeable sorts when it comes to their interactions with humans. And honestly, who can blame them?

They average at 4'11 feet (1.5 M) tall and 167.6 pounds (76 kg).

**Habitat:** They are found in jungles across South Asia and the pacific islands.

**Life Cycles:** Orangurus become reproductively mature at 15 years old. Female Orangurus typically have 1 baby every six to nine years, often there is an older sibling to help socialize the younger one. Young Orangurus disperse from their mothers at 11 years old. The males do not typically contribute to the parenting, only the females. Orangurus have been known to live as old as 100 years old

**Behavior:** They are solitary Pokémon who do not care for each other's company and will establish superiority by a battle of wits. They will provide food and medicine to injured Pokémon, despite not being particularly active Pokémon. Oranguru are also known to use human tools, including Pokeballs, and will sometimes give other Pokémon orders. Their attitudes are rather lofty toward others, making them difficult for trainers to handle. If an individual lives near a beach, it will sometimes venture there to match wits with Slowking. Additionally, Orangurus can have the ability Telepathy (meaning some of them are literally telepathic), and even wild Oranguru have clearly demonstrated a capacity to learn human sign languages and can understand human speech and writing. The only thing stopping them from learning to verbalize human speech is a physiological difference in voice box structure, so they stick to sign languages and telepathy.

**Diet:** Fruits and leaves, with a strong preference for figs.

**Conservation:** Endangered

**Relationship with Humans:** Oranguru was the first species to ever be entirely legally recognized as Equivalently Human in all respects. The matter was actually brought to the Supreme Court of the United States, and the case won in an unprecedented 13-0 (Yes, 13) decision in 1988, heralding a huge victory for Pokémon Rights Activists and establishing the legal precedent for Equivalently Human. The landmark victory set the standard around the globe, and legal activists used the framework set in the SCOTUS case to win similar landmark rulings in their own countries.

Base Stats	
HP	90
Attack	60
Defense	80
Sp. Attack	90
Sp. Defense	110
Speed	60



Learnset: Tutoring/TMs

Normal	After You	Status	Dark	Fling	Physical	Normal	Protect	Status	Normal	Substitute	Status
Psychic	Ally Switch	Status	Fighting	Focus Blast	Special	Psychic	Psybeam	Special	Fire	Sunny Day	Status
Normal	Block	Status	Dark	Foul Play	Physical	Normal	Psych Up	Status	Normal	Swagger	Status
Normal	Body Slam	Physical	Normal	Frustration	Physical	Psychic	Psychic	Special	Normal	Swift	Special
Fighting	Brick Break	Physical	Psychic	Future Sight	Special	Psychic	Psychic Terrain	Status	Normal	Take Down	Physical
Dark	Brutal Swing	Physical	Normal	Giga Impact	Physical	Psychic	Psyshock	Special	Dark	Taunt	Status
Ground	Bulldoze	Physical	Psychic	Gravity	Status	Dark	Quash	Status	Psychic	Telekinesis	Status
Psychic	Calm Mind	Status	Normal	Hidden Power	Special	Water	Rain Dance	Status	Normal	Tera Blast	???
Electric	Charge Beam	Special	Normal	Hyper Beam	Special	Psychic	Reflect	Status	Normal	Terrain Pulse	Special
Water	Chilling Water	Special	Normal	Hyper Voice	Special	Psychic	Rest	Status	Electric	Thunderbolt	Special
Normal	Confide	Status	Psychic	Imprison	Status	Normal	Return	Physical	Poison	Toxic	Status
Normal	Covet	Physical	Dark	Knock Off	Physical	Rock	Rock Slide	Physical	Grass	Trailblaze	Physical
Normal	Double Team	Status	Psychic	Light Screen	Status	Normal	Round	Special	Psychic	Trick	Status
Psychic	Dream Eater	Special	Psychic	Magic Coat	Status	Normal	Safeguard	Status	Psychic	Trick Room	Status
Ground	Earthquake	Physical	Psychic	Magic Room	Status	Normal	Scary Face	Status	Psychic	Wonder Room	Status
Dark	Embargo	Status	Normal	Mega Kick	Physical	Ghost	Shadow Ball	Special	Normal	Work Up	Status
Normal	Encore	Status	Normal	Mega Punch	Physical	Normal	Sleep Talk	Status	Psychic	Zen Headbutt	Physical
Normal	Endure	Status	Dark	Nasty Plot	Status	Dark	Snatch	Status			
Grass	Energy Ball	Special	Normal	Nature Power	Status	Normal	Snore	Special			
Psychic	Expanding Force	Special	Normal	Pain Split	Status	Ghost	Spite	Status			
Normal	Façade	Physical	Dark	Payback	Status	Psychic	Stored Power	Special			