Pichu, Pikachu, & Raichu

Pichu (#172)

Electric Sex Ratio: 50/50

Egg Group: Field, Fairy

Abilities:

Static, Lightning Rod

Fulgamus parvus (Pichu)

Fulgamus ordinarius (Pikachu)

Fulgamus fulgamus regula (Raichu [OG])

Fulgamus fulgamus tropica (Raichu [Alolan])

Fulgamus positivum (Plusle)

Fulgamus negans (Minun)

Fulgamus agrestis (Pawmi)

Fulgamus ferus (Pawmo)

Fulgamus sylvestris (Pawmot)

Pichu are the baby stage of Pikachu and Raichu! They have difficulties controlling their electrical build-ups, and are known to injure themselves when attacking. Pichus average at 1 foot tall (0.3 M) and 4.4 pounds (2 kg).

Base Stats				
HP	20			
Attack	40			
Defense	15			
Sp. Attack	35			
Sp. Defense	35			
Speed	60			

Habitat: Native to the New World and Polynesia, Pichus are found in lush temperate forests within colonies of Pikachus and Raichus. Forests with these colonies (called "thunders") are significantly more prone to electrocuted trees, random burnt berries, scorches marks on the ground from Raichus, and the uncontrolled chaos of Pichus unable to control their powers.

The Pichu eggs are typically placed safely in tree burrows or rocky outcroppings — though, this is not common knowledge.

In recent years, large cities have noticed wild Pichus amongst its residents.

Life Cycles: Pichus hatch in late May (or late November in the Southern Hemisphere) in a small litter with a couple other siblings. These Pichu are then heavily protected by and guarded and loved by the colony until they eventually evolve into Pikachu. Unfortunately, Pichu are the most likely to be picked off by predators (birds, spiders, snakes, cats, or dog Pokémon tough enough to handle its uncontrolled electric shocks!) and are unable to survive in the wild without a parental figure. Galvantulas are the biggest threat to any Pichu's short life. *Shockingly*, Manectrics/Boltunds rarely go for Pichus and typically only prey on Pichus when the individual is too old or weak to go after larger prey, since Pichus are small and not worth the effort.

Note: Pichu is a baby-stage Pokémon, meaning it cannot breed at all.

Behavior: Pichu are playful and sociable, but easily startled. They will touch tails with other Pichus as a display of courage, which shocks the participants. They will accidentally electrocute things from being amused or startled, and are capable of inflicting harm even to adult humans, which is startling to both parties involved! They have a hard time discharging their own electrical build ups without external triggers and need to be shocked, either literally or figuratively.

	Pichu	Electric	
Learn	set: Level Up	Level	Category
Electric	Thunder Shock	1	
Fairy	Charm	1	
Normal	Tail Whip	3	
Normal	Play Nice	5	
Normal	Quick Attack	5	
Fairy	Sweet Kiss	8	
Electric	Nuzzle	11	
Electric	Thunder Wave	13	
Normal	Swift	15	
Dark	Nasty Plot	17	
Electric	Spark	21	
Electric	Thunderbolt	29	
Steel	Iron Tail	37	
Electric	Thunder	47	

Learnset: Breeding Normal Status Bestow Normal Bide Physical Electric Charge Status Fairy **Disarming Voice** Special Physical Normal **Double Slap** Electric Electric Terrain Status Normal Encore Status Normal Fake Out Physical Normal Flail Physical **Lucky Chant** Normal Status Normal Present Physical Reversal Fighting Physical Electric **Thunder Punch** Physical Normal Tickle Status Electric Volt Tackle Physical Normal Wish Status

Diet: They eat fruits, nuts, and berries.

Conservation: Threatened, Endangered in some parts, but Least Concern in captivity

Relationship with Humans: Pichus are cute creatures of the forests and cities, and often the subject of children's literature (akin to how mice are in our world). They're popular figures of children's media despite not actually being suitable for small children, given the whole uncontrollable electric shocks. Even if one takes cartoon physics into this (and we should), that's still not a safe environment for little kids! Still, Pichus are cute, loveable, and sociable Pokémon. They are occasionally given out as starter Pokémon, but the line is not recommended to children under the age of 13. Municipalities that do this tend to be large cities or districts with a wide selection, so the Nurse Joys in charge of giving starters out can be choosier about who the Pichus are given to. This is important since Pikachus are known to be temperamental, so ensuring that the Pichu is raised well from the start is important to the well-being of both Pokémon and trainer!

Classification: Pichu are in the genus *Fulgamus*, which is shared with its nearest relatives, Plusle and Minun. It is strongly believed that Plusle and Minun stem from a neotenous Pichu or Pichu-like ancestor within the past 500,000 years.

Given that Pawmis are found in the Old World, and Pikachus, Plusles, and Minuns are indigenous to the New World and Polynesia, scientists speculate that either humans brought Pikachus into the New World with them or a handful were brought there by ocean debris rafts (much like rodents in the real world) from Polynesia.

	Learnset: Tutoring/TMs										
Normal	Attract	Status	Normal	Façade	Physical	Normal	Pound	Physical	Normal	Teeter Dance	Status
Fairy	Baby-Doll Eyes	Status	Normal	Flash	Status	Normal	Protect	Status	Normal	Tera Blast	???
Normal	Body Slam	Physical	Dark	Fling	Physical	Water	Rain Dance	Status	Electric	Thunder	Special
Electric	Charge	Status	Normal	Follow Me	Status	Psychic	Reflect	Status	Electric	Thunder Punch	Physical
Electric	Charge Beam	Special	Normal	Frustration	Physical	Psychic	Rest	Status	Electric	Thunder Wave	Status
Fairy	Charm	Status	Electric	Grass Knot	Physical	Normal	Return	Physical	Electric	Thunderbolt	Special
Fighting	Counter	Status	Normal	Headbutt	Normal	Fighting	Reversal	Physical	Poison	Toxic	Status
Normal	Covet	Physical	Normal	Helping Hand	Status	Rock	Rollout	Physical	Grass	Trailblaze	Physical
Ghost	Curse	Status	Normal	Hidden Power	Special	Normal	Round	Special	Normal	Uproar	Special
Normal	Defense Curl	Status	Steel	Iron Tail	Physical	Normal	Scary Face	Normal	Electric	Volt Switch	Physical
Fighting	Detect	Status	Psychic	Light Screen	Status	Normal	Secret Power	Physical	Electric	Volt Tackle	Physical
Fairy	Disarming Voice	Special	Electric	Magnet Rise	Status	Fighting	Seismic Toss	Physical	Electric	Wild Charge	Physical
Normal	Dizzy Punch	Fighting	Normal	Mega Kick	Physical	Electric	Shock Wave	Special	Normal	Wish	Status
Normal	Double Team	Status	Normal	Mega Punch	Physical	Bug	Signal Beam	Special	Electric	Zap Cannon	Special
Normal	Double-Edge	Physical	Normal	Mimic	Status	Normal	Sing	Normal			
Normal	Echoed Voice	Special	Ground	Mud-Slap	Special	Normal	Sleep Talk	Status			
Electric	Electric Terrain	Status	Dark	Nasty Plot	Status	Normal	Snore	Special			
Electric	Electro Ball	Special	Normal	Natural Gift	Physical	Normal	Substitute	Status			
Electric	Electroweb	Status	Normal	Pain Split	Status	Water	Surf	Special			
Normal	Endeavor	Status	Grass	Petal Dance	Grass	Normal	Swagger	Status			
Normal	Endure	Status	Fairy	Play Rough	Physical	Normal	Swift	Special			

Pikachu (#25)

Sex Ratio: 50/50

Abilities:

Static, Lightning Rod

The beloved franchise mascot: Pikachu! You probably want a Pikachu, right? Who could blame you, what with their cute little chubby cheeks! Well that's too bad for you, because they're rare in the wild and the best way for any trainer to get one is to obtain one as a Pichu/egg from a breeder.

Base Stats				
HP	35			
Attack	55			
Defense	40			
Sp. Attack	50			
Sp. Defense	50			
Speed	90			

They average at 1'2 feet (0.4 M) and 13.2 pounds (6 kg).

Pikachu has a Gigantamax form! This monstrosity is at least 68'11 feet tall!

Habitat: Pikachus are found in the same lush temperate forests (or large cities) as Pichus and Raichus. They especially like places with rocky outcroppings, such as abandoned quarries, for they're excellent places to safeguard eggs.

Any moderately skilled trainer is likely to recognize a forest inhabited by a thunder of Pikachus because of all the electrical marks that they leave behind. However, finding them is the tricky part, for wild Pikachus are very shy and prefer to hide from humans.

Life Cycles: Pikachus and Raichus mate for life in the wild, laying 2-3 eggs in early March that hatch in late May. The Pichu are heavily protected and guarded by the colony until they eventually evolve into Pikachu. Unfortunately, Pichu are the most likely to be picked off by predators because they are not able to defend themselves well. Pikachu are sometimes snagged by predators, and Raichu are rarely eaten due to the powerful electrical attacks that they store. The Pikachu family is known to live up to 35 years in the wild, and in captivity they have been known to live as long as 50 years, with historical records suggesting even as high as 70 years! But realistically, you can expect your finicky but adorable companion to reach 40-45 years.

Behavior: Pikachus are loyal, amicable, but temperamental creatures. They communicate with each other using squeaks and tail touches, and they greet each other with sniffs and tail rubs. To each other and with other electric types, they communicate through electric shocks—unfortunately, scientists have tried understanding the electric language, but its complexities have eluded many. Sometimes, when sticking their tails up to communicate or check its surroundings, they get struck by lightning!

At night, their electrical reserves recharge, though stress and lack of sleep can impact this restoration period. They need to release their electricity periodically (or else they get medical complications), and their tails act as grounders.

Diet: Berries, nuts, and fruits, which they enjoy roasting with electricity to make tender. In urban areas they've been seen trying to eat telephone wires and other electrical equipment! This is actually a significant source of power outages in cities, and the contents can make the Pikachu ill.

Conservation: Threatened, Endangered in some parts, but Least Concern in captivity

F	Pikachu	Electric	
Learns	et: Level Up	Level	Category
Fairy	Charm	1	Status
Electric	Thunder Shock	1	Special
Normal	Tail Whip	3	Status
Normal	Play Nice	4	Status
Normal	Quick Attack	5	Physical
Normal	Growl	6	Status
Fairy	Sweet Kiss	8	Status
Normal	Double Team	10	Status
Electric	Nuzzle	11	Physical
Electric	Electro Ball	12	Special
Electric	Thunder Wave	13	Status
Normal	Swift	15	Special
Normal	Feint	16	Physical
Dark	Nasty Plot	17	Status
Electric	Spark	21	Physical
Psychic	Agility	24	Status
Normal	Slam	26	Physical
Electric	Thunderbolt	29	Special
Electric	Discharge	32	Special
Steel	Iron Tail	37	Physical
Psychic	Light Screen	40	Status

	8		
F	Pikachu	Electric	
Learns	et: Level Up	Level	Category
Electric	Thunder	45	Special

Relationship with Humans: Despite their shyness, humans go out of their way to find Pikachus and capture them from the wild, reducing wild numbers even more. Fortunately, the family is very intelligent, and in response to human activities have been finding clever ways to hide their nests, but that doesn't stop humans from trying to capture them for themselves. Because of the high rate of wild captures, conservationists are trying to get the Pikachu line listed as a protected species, thus banning or severely limiting the capture of wild individuals.

Pikachu and co. make great pets, companions, and battlers, but are known to be finicky and a bit temperamental. Due to their temperamentality and poor electrical control as Pichus, the Pikachu line is actually *not* recommended for children.

Classification: The genus *Fulgamus* is in the same family as Pachirisu and the other electric rodent Pokémon! Other than Plusle and Minun, the Pikachu line's next nearest relative is the Pawmi line, which are also in the genus *Fulgamus*.

Evolution: Pikachu evolves from Pichu with maxed out Friendship.

	Learnset: Tutoring/TMs							
Normal	Attract	Status	Normal	Double-Edge	Physical	Electric	Grass Knot	Physical
Fairy	Baby-Doll Eyes	Status	Fairy	Draining Kiss	Special	Normal	Happy Hour	Status
Normal	Bestow	Status	Fighting	Dynamic Punch	Physical	Normal	Headbutt	Normal
Normal	Bide	Physical	Normal	Echoed Voice	Special	Psychic	Heart Stamp	Physical
Normal	Body Slam	Physical	Electric	Eerie Impulse	Status	Normal	Helping Hand	Status
Fighting	Brick Break	Physical	Electric	Electric Terrain	Status	Normal	Hidden Power	Special
Normal	Captivate	Status	Electric	Electro Ball	Special	Normal	Hold Hands	Status
Normal	Celebrate	Status	Electric	Electroweb	Status	Steel	Iron Tail	Physical
Electric	Charge	Status	Normal	Encore	Status	Normal	Last Resort	Physical
Electric	Charge Beam	Special	Normal	Endeavor	Status	Normal	Leer	Status
Fairy	Charm	Status	Normal	Endure	Status	Psychic	Light Screen	Status
Fighting	Counter	Status	Normal	Extreme Speed	Physical	Electric	Magnet Rise	Status
Normal	Covet	Physical	Normal	Façade	Physical	Normal	Mega Kick	Physical
Ghost	Curse	Status	Dark	Fake Tears	Status	Normal	Mega Punch	Physical
Normal	Defense Curl	Status	Normal	Flash	Status	Normal	Mimic	Status
Fighting	Detect	Status	Dark	Fling	Physical	Ground	Mud-Slap	Special
Ground	Dig	Physical	Flying	Float Fall	Physical	Dark	Nasty Plot	Status
Fairy	Disarming Voice	Special	Flying	Fly	Physical	Normal	Natural Gift	Physical
Normal	Dizzy Punch	Fighting	Fighting	Focus Punch	Physical	Normal	Pain Split	Status
Normal	Double Slap	Physical	Normal	Follow Me	Status	Normal	Pay Day	Physical
Normal	Double Team	Status	Normal	Frustration	Physical	Grass	Petal Dance	Grass

	Learnset: Tutoring/TMs							
Electric	Pika Papow	Special	Normal	Skull Bash	Physical	Grass	Trailblaze	Physical
Fairy	Play Rough	Physical	Normal	Sleep Talk	Status	Normal	Uproar	Special
Normal	Pound	Physical	Normal	Snore	Special	Electric	Volt Tackle	Physical
Normal	Protect	Status	Water	Splishy Splash	Special	Electric	Wild Charge	Physical
Normal	Rage	Physical	Normal	Strength	Physical	Normal	Wish	Status
Water	Rain Dance	Status	Fighting	Submission	Physical	Normal	Yawn	Status
Psychic	Reflect	Status	Normal	Substitute	Status	Electric	Zap Cannon	Special
Normal	Refresh	Status	Water	Surf	Special	Electric	Zippy Zap	Physical
Psychic	Rest	Status	Normal	Swagger	Status			
Normal	Return	Physical	Normal	Sweet Scent	Status			
Fighting	Reversal	Physical	Normal	Swift	Special			
Fighting	Rock Smash	Physical	Normal	Tackle	Physical			
Rock	Rollout	Physical	Normal	Take Down	Physical			
Normal	Round	Special	Normal	Teeter Dance	Status			
Normal	Scary Face	Normal	Normal	Tera Blast	???			
Normal	Scratch	Physical	Dark	Thief	Physical			
Normal	Secret Power	Physical	Electric	Thunder	Special			
Fighting	Seismic Toss	Physical	Electric	Thunder Punch	Physical			
Electric	Shock Wave	Special	Electric	Thunder Wave	Status			
Bug	Signal Beam	Special	Electric	Thunderbolt	Special			
Normal	Sing	Normal	Poison	Toxic	Status			

(00	G) Raichu	Electric	Psychic
Learns	et: Level Up	Level	Category
Psychic	Psychic	Evolution	Physical
Fairy	Charm	1	Status
Electric	Thunder Shock	1	Special
Normal	Tail Whip	3	Status
Normal	Play Nice	4	Status
Normal	Quick Attack	5	Physical
Normal	Growl	6	Status
Fairy	Sweet Kiss	8	Status
Normal	Double Team	10	Status
Electric	Nuzzle	11	Physical
Electric	Electro Ball	12	Special
Electric	Thunder Wave	13	Status
Normal	Swift	15	Special
Normal	Feint	16	Physical
Dark	Nasty Plot	17	Status
Electric	Spark	21	Physical
Psychic	Agility	24	Status
Normal	Slam	26	Physical
Electric	Thunderbolt	29	Special
Electric	Discharge	32	Special
Steel	Iron Tail	37	Physical

(0)	G) Raichu	Electric	
		Level	Catagoni
	et: Level Up		Category
Psychic	Light Screen		Status
Electric	Thunder	45	Special

Raichu (#26)

Abilities:

Static, Lightning Rod

Raichu is the final Evolution of Pichu and Pikachu. It generates a metric shitton of electricity, able to store up to 100,000 volts at a time, and its electric shocks are even capable of knocking out a fully grown Copperajah! It uses its tail to ground its discharging electricity, so its nests have scorch marks around them.

(OG) Raichu average at 2'7 feet tall
(0.8 M) and 66.1 pounds (30 kg),
while (A) Raichu is 2'4 feet tall (0.7
M) and 46.3 kg (21 kg).

(OG) Raichu Base Stats			
HP	60		
Attack	90		
Defense	55		
Sp. Attack	90		
Sp. Defense	80		
Speed	110		

(A) Raichu Ba	se Stats
HP	60
Attack	85
Defense	50
Sp. Attack	95
Sp. Defense	85
Speed	110

Habitat: Raichus live in lush temperate forests with the rest of their colony. Of note, a significant population of the Raichu line thrive in Polynesia across the islands, where a unique subspecies of Raichu (called *hodad* by many local peoples) has evolved.

Life Cycles: Raichus have the same life cycles as Pikachu! They are fairly rare in the wild because they utilize Thunder Stones (or other places with strong electric magicks) in order to evolve. Those that are present effectively function as much bigger Pikachus in a colony, who often use their extra strength to defend the colony from attacks.

Behavior: Raichu are strong, valiant, sociable, and loyal Pokémon that don't take shit from others. They will aggressively defend their colonies and their babies! On teams, Raichus are valuable companions, and rangers utilize them often.

Diet: Berries, nuts, and fruit.

Conservation: Threatened, Endangered in some parts. No exception made for the captive population.

Relationship with Humans: Raichus are the less-loved Evolution of Pikachu, though this is a more modern phenomenon than in the past. Historically, Raichus were valued over Pikachus because of their excellent offensive capabilities compared to a

(A) Raichu	Electric	
Learns	et: Level Up	Level	Category
Psychic	Psychic	Evolution	Special
Fairy	Charm	1	Status
Electric	Thunder Shock	1	Special
Normal	Tail Whip	3	Status
Normal	Play Nice	4	Status
Normal	Quick Attack	5	Physical
Normal	Growl	6	Status
Fairy	Sweet Kiss	8	Status
Normal	Double Team	10	Status
Electric	Nuzzle	11	Physical
Electric	Electro Ball	12	Special
Electric	Thunder Wave	13	Status
Normal	Swift	15	Special
Normal	Feint	16	Physical
Dark	Nasty Plot	17	Status
Electric	Spark	21	Physical
Psychic	Agility	24	Status
Normal	Slam	26	Physical
Electric	Thunderbolt	29	Special
Electric	Discharge	32	Special
Steel	Iron Tail	37	Physical

(A) Raichu	Electric	
Learns	et: Level Up	Level	Category
Psychic	Light Screen	40	Status
Electric	Thunder	45	Special

Pikachu (standard practice), but as society has changed so have our preferences. Western influences, especially in the United States and Canada, have turned Raichu into the ugly cousin of the Pikachu line, at least in pop culture. Raichus make for good educational Pokémon in schools, and they're useful in power plants.

The (A) Raichu has a more positive pop culture placement in its home countries, where its much beloved by local peoples.

Classification: Despite (OG) Raichu being named *Fulgamus fulgamus regula* and (A) Raichu named *F. fulgamus tropica*, it's entirely unclear which one is derived from which. The names were given by Western scientists, and some taxonomists in Polynesian countries believe (A) to be the original version of Raichu. The debate has some passive aggressive literature behind it!

Evolution: Raichu evolves from Pikachu with a Thunderstone.

(OG) Raichu Learnset: Tutoring/TMs								
Normal	Attract	Status	Normal	Double Team	Status	Normal	Follow Me	Status
Fairy	Baby-Doll Eyes	Status	Normal	Double-Edge	Physical	Normal	Frustration	Physical
Normal	Bestow	Status	Fairy	Draining Kiss	Special	Normal	Giga Impact	Physical
Normal	Bide	Physical	Fighting	Dynamic Punch	Physical	Electric	Grass Knot	Physical
Normal	Body Slam	Physical	Normal	Echoed Voice	Special	Normal	Happy Hour	Status
Fighting	Brick Break	Physical	Electric	Eerie Impulse	Status	Normal	Headbutt	Normal
Dark	Brutal Swing	Physical	Electric	Electric Terrain	Status	Psychic	Heart Stamp	Physical
Normal	Captivate	Status	Electric	Electro Ball	Special	Normal	Helping Hand	Status
Normal	Celebrate	Status	Electric	Electroweb	Status	Normal	Hidden Power	Special
Electric	Charge	Status	Normal	Encore	Status	Normal	Hold Hands	Status
Electric	Charge Beam	Special	Normal	Endeavor	Status	Normal	Hyper Beam	Special
Fairy	Charm	Status	Normal	Endure	Status	Steel	Iron Tail	Physical
Fighting	Counter	Status	Normal	Extreme Speed	Physical	Normal	Last Resort	Physical
Normal	Covet	Physical	Normal	Façade	Physical	Normal	Leer	Status
Ghost	Curse	Status	Dark	Fake Tears	Status	Psychic	Light Screen	Status
Normal	Defense Curl	Status	Normal	Flash	Status	Electric	Magnet Rise	Status
Fighting	Detect	Status	Dark	Fling	Physical	Normal	Mega Kick	Physical
Ground	Dig	Physical	Flying	Float Fall	Physical	Normal	Mega Punch	Physical
Fairy	Disarming Voice	Special	Flying	Fly	Physical	Normal	Mimic	Status
Normal	Dizzy Punch	Fighting	Fighting	Focus Blast	Special	Ground	Mud-Slap	Special
Normal	Double Slap	Physical	Fighting	Focus Punch	Physical	Dark	Nasty Plot	Status

	(OG) Raichu Learnset: Tutoring/TMs									
Normal	Natural Gift	Physical	Fighting	Seismic Toss	Physical	Electric	Thunder	Special		
Normal	Pain Split	Status	Electric	Shock Wave	Special	Electric	Thunder Punch	Physical		
Normal	Pay Day	Physical	Bug	Signal Beam	Special	Electric	Thunder Wave	Status		
Grass	Petal Dance	Grass	Normal	Sing	Normal	Electric	Thunderbolt	Special		
Electric	Pika Papow	Special	Normal	Skull Bash		Poison	Toxic	Status		
Fairy	Play Rough	Physical	Normal	Sleep Talk	Status	Grass	Trailblaze	Physical		
Normal	Pound	Physical	Normal	Snore	Special	Normal	Uproar	Special		
Normal	Protect	Status	Psychic	Speed Swap	Status	Electric	Volt Tackle	Physical		
Normal	Rage	Physical	Water	Splishy Splash	Special	Electric	Wild Charge	Physical		
Water	Rain Dance	Status	Normal	Strength	Physical	Normal	Wish	Status		
Psychic	Reflect	Status	Fighting	Submission	Physical	Normal	Yawn	Status		
Normal	Refresh	Status	Normal	Substitute	Status	Electric	Zap Cannon	Special		
Psychic	Rest	Status	Water	Surf	Special	Electric	Zippy Zap	Physical		
Normal	Return	Physical	Normal	Swagger	Status					
Fighting	Reversal	Physical	Normal	Sweet Scent	Status					
Fighting	Rock Smash	Physical	Normal	Swift	Special					
Rock	Rollout	Physical	Normal	Tackle	Physical					
Normal	Round	Special	Normal	Take Down	Physical					
Normal	Scary Face	Normal	Normal	Teeter Dance	Status					
Normal	Scratch	Physical	Normal	Tera Blast	???					
Normal	Secret Power	Physical	Dark	Thief	Physical					

(A) Raichu Learnset: Tutoring/TMs								
Normal	Attract	Status	Normal	Double-Edge	Physical	Normal	Frustration	Physical
Fairy	Baby-Doll Eyes	Status	Fairy	Draining Kiss	Special	Electric	Grass Knot	Physical
Normal	Bestow	Status	Fighting	Dynamic Punch	Physical	Normal	Happy Hour	Status
Normal	Bide	Physical	Normal	Echoed Voice	Special	Normal	Headbutt	Normal
Normal	Body Slam	Physical	Electric	Eerie Impulse	Status	Psychic	Heart Stamp	Physical
Fighting	Brick Break	Physical	Electric	Electric Terrain	Status	Normal	Helping Hand	Status
Normal	Captivate	Status	Electric	Electro Ball	Special	Normal	Hidden Power	Special
Normal	Celebrate	Status	Electric	Electroweb	Status	Normal	Hold Hands	Status
Electric	Charge	Status	Normal	Encore	Status	Steel	Iron Tail	Physical
Electric	Charge Beam	Special	Normal	Endeavor	Status	Normal	Last Resort	Physical
Fairy	Charm	Status	Normal	Endure	Status	Normal	Leer	Status
Fighting	Counter	Status	Normal	Extreme Speed	Physical	Psychic	Light Screen	Status
Normal	Covet	Physical	Normal	Façade	Physical	Electric	Magnet Rise	Status
Ghost	Curse	Status	Dark	Fake Tears	Status	Normal	Mega Kick	Physical
Normal	Defense Curl	Status	Normal	Flash	Status	Normal	Mega Punch	Physical
Fighting	Detect	Status	Dark	Fling	Physical	Normal	Mimic	Status
Ground	Dig	Physical	Flying	Float Fall	Physical	Ground	Mud-Slap	Special
Fairy	Disarming Voice	Special	Flying	Fly	Physical	Dark	Nasty Plot	Status
Normal	Dizzy Punch	Fighting	Fighting	Focus Blast	Special	Normal	Natural Gift	Physical
Normal	Double Slap	Physical	Fighting	Focus Punch	Physical	Normal	Pain Split	Status
Normal	Double Team	Status	Normal	Follow Me	Status	Normal	Pay Day	Physical

(A) Learnset: Tutoring/TMs									
Grass	Petal Dance	Grass	Fighting	Seismic Toss	Physical	Dark	Thief	Physical	
Electric	Pika Papow	Special	Electric	Shock Wave	Special	Electric	Thunder	Special	
Fairy	Play Rough	Physical	Bug	Signal Beam	Special	Electric	Thunder Punch	Physical	
Normal	Pound	Physical	Normal	Sing	Normal	Electric	Thunder Wave	Status	
Normal	Protect	Status	Psychic	Skill Swap	Status	Electric	Thunderbolt	Special	
Psychic	Psychic	Special	Normal	Skull Bash	Physical	Poison	Toxic	Status	
Psychic	Psychic Terrain	Status	Normal	Sleep Talk	Status	Grass	Trailblaze	Physical	
Psychic	Psyshock	Special	Normal	Snore	Special	Normal	Uproar	Special	
Normal	Rage	Physical	Water	Splishy Splash	Special	Electric	Volt Tackle	Physical	
Water	Rain Dance	Status	Psychic	Stored Power	Special	Electric	Wild Charge	Physical	
Psychic	Reflect	Status	Normal	Strength	Physical	Normal	Wish	Status	
Normal	Refresh	Status	Fighting	Submission	Physical	Normal	Yawn	Status	
Psychic	Rest	Status	Normal	Substitute	Status	Electric	Zap Cannon	Special	
Normal	Return	Physical	Water	Surf	Special	Electric	Zippy Zap	Physical	
Fighting	Reversal	Physical	Normal	Swagger	Status				
Fighting	Rock Smash	Physical	Normal	Sweet Scent	Status				
Rock	Rollout	Physical	Normal	Swift	Special				
Normal	Round	Special	Normal	Tackle	Physical				
Normal	Scary Face	Normal	Normal	Take Down	Physical				
Normal	Scratch	Physical	Normal	Teeter Dance	Status				
Normal	Secret Power	Physical	Normal	Tera Blast	???				