

Snom & Frosmoth

Snom (#872)

Sex Ratio: 50/50

Ice	Bug
-----	-----

Egg Group: Bug

<i>Glaciestinea infansnix</i> (Snom)
<i>Glaciestinea elegansnix</i> (Frosmoth)

Abilities:

Shield Dust, Ice Scales

Snom are an ice/bug-type larval Pokémon that hatch in the fall. They average at around 8.4 pounds (3.8 kg) and are a foot tall. When they sleep, they extrude threads from its little mouth to anchor themselves to

Base Stats	
HP	30
Attack	25
Defense	35
Sp. Attack	45
Sp. Defense	30
Speed	20

a branch, disguising themselves as an icicle.

Habitat: Snoms are found in cold climate zones, places that experience below freezing temperatures for at least 65 days a year collectively. The mother Frosmoth lays her eggs in a cold cave during the late summer, where she hides from the heat in that cave and protects her brood. They are found throughout the northern hemisphere.

Life Cycles: Snoms hatch from their eggs at the onset of autumn, typically around late September/early October. The entire brood will hatch within a short period of time together. During the time they were eggs, their Frosmoth mother had been guarding over them almost the entire time, and she continues to care for them at least for the first few days after hatching. As the many Snoms venture outside the cave to explore and eat and even make friends, the Frosmoth eventually leaves the ice cave to go and continue her own life.

Snom are highly susceptible to predation by anything inclined to eat an ice-covered caterpillar, and most will not survive to evolution. They will spend the fall and winter consuming food and bonding with other Pokémon, including each other. If a Snom does not evolve by the time winter is over, which greatly increases predation risks as the winter snow disappears, then they will often try to return to the ice cave that they were born in and hibernate through the summer. Frosmoths rarely turn away Snoms from their caves.

Behavior: Because Snoms evolve through high friendship, they are in fact quite amicable creatures that readily bond with friendly Pokémon and trainers! This bonding also increases their survival rate, too, as a Snom who successfully bonds with another Pokémon or trainer are less likely to be eaten by predators. This amicability also makes Snoms truly excellent companions for trainers!

Diet: Snoms eat snow and ice! Well, actually, they eat the micro-organisms inside of the snow and ice. In absence of snow and ice, Snoms can also be given very cold water. They will also eat larger things like fir and pine needles, cones, and junipers, but they cannot grow up healthy and strong without snow and ice to eat, as the ice helps strengthen their spikes and keeps their internal temperatures cool.

Conservation: Least Concern

Frosmoth (#873)

Sex Ratio: 50/50

Abilities:

Shield Dust, Ice Scales

Frosmoth		Ice	Bug
Learnset: Level Up		Level	Category
Ice	Icy Wind	<i>Evolution</i>	Special
Ice	Powder Snow	1	Special
Bug	Struggle Bug	1	Special
Normal	Helping Hand	1	Status
Normal	Attract	1	Status
Grass	Stun Spore	4	Status
Bug	Infestation	8	Special
Ice	Mist	12	Status
Flying	Defog	16	Status
Flying	Feather Dance	21	Status
Ice	Aurora Beam	24	Special
Ice	Hail	28	Status
Ice	Snowscape	28	Status
Bug	Bug Buzz	32	Special
Ice	Aurora Veil	36	Status
Ice	Blizzard	40	Special
Flying	Tailwind	44	Status
Rock	Wide Guard	48	Status
Bug	Quiver Dance	52	Status

Frosmoths are ice/bug types that average at 4'03 feet tall (1.3 M) and 92.6 pounds (42 kg). They are the evolved form of Snom, who evolve into Frosmoth with high friendship at night. The scales from their wings may fall like glittering snow as they fly over fields and mountains. The temperate of its wings can is less than -290 F. While usually crossed and obscured, Frosmoths do actually have paws with little heart-shaped pads at the end! When in use, they emerge as little hearts on their chest.

Base Stats	
HP	70
Attack	65
Defense	60
Sp. Attack	125
Sp. Defense	90
Speed	65

Habitat: Frosmoths are found in cold climates throughout the northern hemisphere, but do not seem to proliferate in areas that experience less than 2 months of below-freezing temperatures.

Life Cycles: Once a Frosmoth evolves from a Snom, it becomes reproductively viable and it will begin the process of seeking suitable mates. Female Frosmoths will mate with as many other Frosmoths as they can find with little discretion on sex in order to increase the genetic variation of their own offspring.

Mating/courtship usually occurs during the dead of winter into Spring, and eggs are laid in clutches of 150-300 at a time. The female Frosmoth will guard her eggs until they hatch, only leaving her ice cave on rare occasions to feed when the temperatures are low, but these occasions greatly increase predation risks on her eggs.

Behavior: Frosmoths are quite amicable with each other and to other non-predatorial Pokémon, and wild Frosmoths have even been known to *let* trustworthy trainers take their eggs because a Snom under trainer care is near-guaranteed survival compared to wild ones. In the wild, Frosmoths mate with each other rather indiscriminately, which also serves the function of increasing inter-species bonding and encourages male Frosmoths to be protective of Snoms, too.

In preparation for the summer, Frosmoths will find a suitably cold cave to hide in and nest for the summer. Often they use their own ice powers to manipulate the air around them, creating a microhabitat within the cave so that they may rest peacefully as their eggs gestate. Some Frosmoths will share ice caves.

Mother Frosmoths will take care of her baby Snoms for the first few days after hatching, but once they start leaving her cave she becomes unable to keep an eye on all of them and lets them live their lives, and she leaves

to continue her own life. Their babies may be small and fragile and delicious to predators, but if a Frosmoth happens to be nearby, they *will* defend that Snom from predators.

Diet: Frosmoths eat lichens, moss, conifer needles, and nectar. They are a pollinator for many arctic flowers. Trainers can feed them specialty Pokémon food (made available from many companies!) as substitute for a natural diet, but you should still take your Frosmoth outside and let it enjoy some fir needles or something. As both Frosmoth and Snoms enjoy tree needles, they can be quite a pain for Christmas tree farms. They especially love to drink clean meltwater.

Conservation: Least Concern

Relationship with Humans: Like many fully-evolved bug Pokémon, Frosmoths are common enough Pokémon on the teams of trainers in the regions that they frequent. They are seen as easy to raise and generally agreeable to co-habiting with others.

Throughout human history, it seems there has been a relatively low rate of Frosmoth and Snom predation by humanity. At most, Frosmoth fluff has been used for cold-weather insulation and occasionally eaten by the desperate, but by and large it seems humans have found Frosmoths to be unappetizing and not worth the effort. Instead, Snoms were historically used as *bait* for larger creatures, and in regions where this is still practiced, the Frosmoths are quite hostile to humans.

Because of their little heart-shaped paws, Frosmoths are sometimes utilized in love-themed imagery.

Frosmoths are excellent defenders of remote mountains and forests, and many rangers utilize and work with Frosmoths in defending their homelands from invading threats.

Learnset: Tutoring/TMs								
Flying	Acrobatics	Physical	Psychic	Imprison	Status	Bug	U-Turn	Physical
Flying	Air Slash	Special	Bug	Leech Life	Physical	Normal	Weather Ball	Special
Normal	Attract	Physical	Psychic	Light Screen	Status			
Ice	Avalanche	Physical	Bug	Lunge	Physical			
Ice	Blizzard	Special	Fairy	Play Rough	Physical			
Bug	Bug Bite	Physical	Bug	Pounce	Physical			
Bug	Bug Buzz	Special	Normal	Protect	Special			
Psychic	Calm Mind	Status	Psychic	Reflect	Status			
Fairy	Dazzling Gleam	Special	Psychic	Rest	Status			
Normal	Endure	Status	Normal	Round	Special			
Normal	Facade	Physical	Normal	Safeguard	Status			
Grass	Giga Drain	Special	Bug	Skitter Smack	Physical			
Normal	Giga Impact	Physical	Normal	Sleep Talk	Status			
Ice	Hail	Status	Normal	Snore	Special			
Normal	Helping Hand	Status	Ice	Snowscape	Status			
Flying	Hurricane	Special	Bug	Struggle Bug	Special			
Normal	Hyper Beam	Special	Normal	Substitute	Status			
Ice	Ice Beam	Special	Normal	Swift	Special			
Ice	Ice Spinner	Physical	Flying	Tailwind	Status			
Ice	Icicle Spear	Special	Normal	Take Down	Physical			
Ice	Icy Wind	Status	Normal	Tera Blast	???			